



YOOBEE SCHOOL OF DESIGN



# Vocational Pathways

## CREATIVE INDUSTRIES SECTOR



May 2014, Version 1

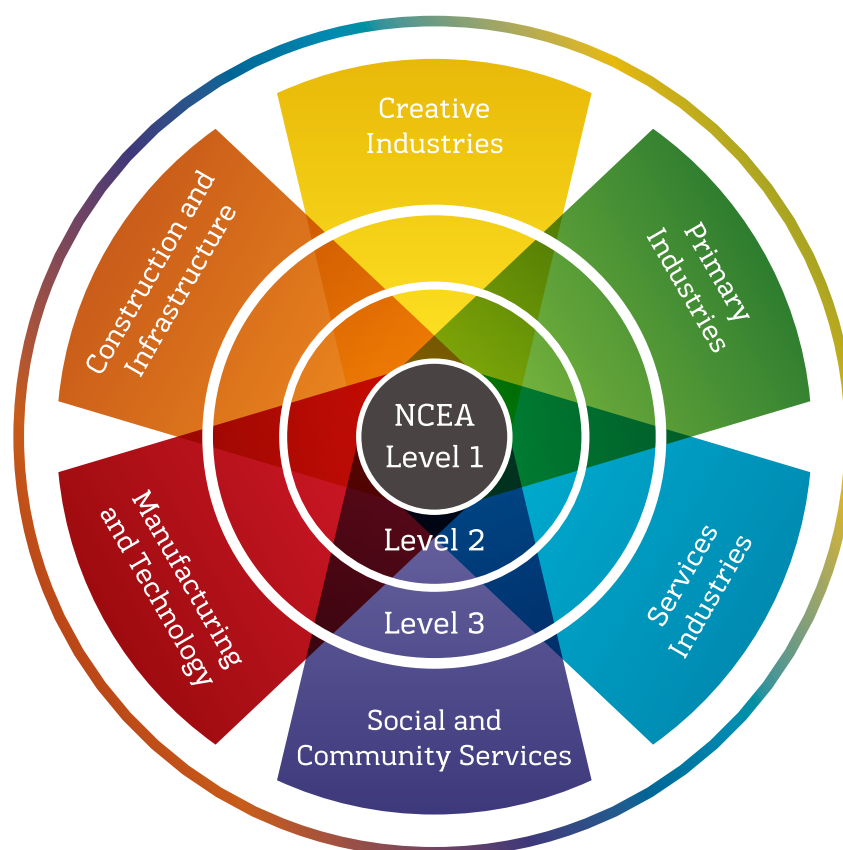
[www.youthguarantee.net.nz](http://www.youthguarantee.net.nz)

New Zealand Government

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# Vocational Pathways



Vocational Pathways provide new ways to achieve NCEA Level 2 – the foundation for success in further education and the world of work.

The pathways help you see how your learning and achievement will be valued in the 'real world' when you look for a job and start your career.

Achieving within Vocational Pathways means you have skills and knowledge that employers value in their industries.

By achieving enough credits from the standards recommended by the sector, you can have Creative Industries recognised as your Vocational Pathway; this makes it easy for employers to see if you have the strengths and abilities they are looking for.

If you are aiming for a career in this sector, the pathway helps you to see which subjects and standards you should do to get to where you want to go.

And if you haven't decided, but are thinking about the future, the pathways can help you see how your strengths and interests match up to an amazing range of jobs and study options out there.

You can use the Vocational Pathways to see where and how your learning relates to study options and employment opportunities. Visit [www.youthguarantee.net.nz](http://www.youthguarantee.net.nz) to find out more.

# What are Creative Industries?

The Creative Industries Pathway is for those people who work or study in visual and performing arts as artists or technicians, or in design and development of products including communications. The pathway also includes those who work in film and digital technologies, and in events development and management, including heritage and cultural advice. In this pathway Māori and Pacific culture and identity is fully represented.



TANEMAHUTA GRAY: DANZ. PHOTO: CHRISTOPHER BING

**“I am motivated by the desire to achieve not by the desire to beat others.”**

*Judith, sculptor*

## What's the work like?

This sector is all about using your creative skills and imagination to help people see the world differently.

Coming up with new ideas is exciting. Sometimes you will need to analyse problems and come up with solutions, and at other times fresh ways to express existing concepts or ideas.

Creative Industries is a specific term we use to define industries that have their origin in individual or collective creativity, skill and talent. These industries have the potential to create wealth and jobs through generating and exploiting intellectual property.

In this sector you could be at the forefront of using moving images and digital technologies to communicate ideas and to deliver products and services in exciting ways.

Combining cultural and indigenous knowledge with artistic and technical skills is also possible in this sector.

You may already be exploring your creative skills using social media such as Instagram, Vines, Snapchat, Pinterest; or applying those skills to help get a band, dance or theatre group off the ground.

Your career is likely to be varied. Roles and jobs often call for both big picture thinking and attention to detail. Successful people in this sector apply their talents across different fields, because to thrive, you will need to make sure there is always a market or an audience for your creative ideas and unique skills.

To make a living in this sector you will need to be resourceful and determined, remaining resilient when dealing with change or disappointment.

While you may work or practise your creative skills by yourself, more commonly you will be part of a team. You may find yourself resolving technical, artistic and personally challenging problems. You will need to understand and respect cultures and traditions. At times you may challenge the perspectives of others through your work. Through working in the Creative Industries you really can make a difference to individuals, whānau, hapū, iwi, communities and to the world at large.

# What work could I do?

You may be self employed with several jobs on the go at the same time. Along with your own creative activities these make up your income. On the other hand you could be working in a small business as an employee, or on a short term contract.

## *Examples of jobs include:*

- actor, musician, singer, dancer
- film maker, photographer and technician
- writer, composer, editor and stylist
- curator, exhibition manager
- designer- including graphic, animation and CGI, computer gaming, architecture, costume, stage and set, lighting and sound, advertising and branding, industrial, interior and fashion
- technician- including sound, lighting, props, stage and set, and makeup
- visual artist, sculptor
- ngā toi and pasifika practitioner, kaiako and kaiāwhina
- director, producer, content manager and publisher
- event co-ordinator, arts business manager (kaiwhakahaere), arts leader, cultural advisor and organiser.

In the Creative Industries, some employment is available through arts organisations that develop and provide regular or one-off events, seasons of work, tours and festivals. For more information regarding jobs in this sector, take a look at pages 33–35.

## Why is this sector important?

People in this sector help us to discover and communicate who we are and the things we value as human beings, as world citizens and as Kiwis. They tell our stories.

People in Creative Industries also help us as New Zealanders to understand and communicate our cultural diversity, and our bi-cultural and multicultural past and present. They may become cultural ambassadors for New Zealand.

People in Creative Industries help shape for the future how we will see and present ourselves as we engage with ideas and issues as citizens of New Zealand and members of the global community.

## The role of creative design and communications across all pathways

Many arts-related businesses are connected with large industries in film, television or design. Most people who have creative talents are in small businesses where using their imagination while being adaptable and responsive to others are keys to success.

All Vocational Pathways businesses and organisations need effective communications to market and support their service; so promotion, marketing, public relations and advertising are essential across most industries.

High quality verbal, visual, written, graphic, and web-related design and communications skills are needed by all sectors. Your chances of working in one of these roles will be strengthened by your design skills, your cultural awareness and knowledge, and your understanding of what gets through to people using music, visual imagery and words, drama, humour and movement.

Creative jobs like architecture, graphic, interior, landscape, environmental, furniture, industrial and other design jobs are found in the Construction and Infrastructure and Manufacturing and Technology Pathways. Creative communications roles are also in high demand across the Services and Social and Community Services Pathways.



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**“This is where I want to work and I couldn’t hope to work anywhere more fulfilling.”**

*Richard Taylor, about working at Weta workshops*



“I get to play all day  
and come up with  
ideas, what more  
fun could I have?”

*Hayden, online games creator*



## What's great about this sector?

There is tremendous personal and creative satisfaction to be found in working within Creative Industries and your challenge will be making sure you can earn a living whilst having fun!

It's a constantly evolving sector. Career opportunities range from generating creative projects within local communities to leading innovation inside international companies. Your skills are transferable across the other five pathways as well.

There are many opportunities to make new discoveries, to travel with performance based events, to work with other passionate people, and through arts-related projects to challenge the way people see themselves.

While some individuals are very skilled and excel in arts or design fields, many people in Creative Industries find great satisfaction working within projects or behind the scenes to support the performers.

### *Māori Arts within New Zealand*

Jobs requiring Te Reo Māori and/or kaupapa/tikanga Māori awareness continues to grow, along with a strong contemporary Māori arts scene. One of the organisations leading this growth is Toi Māori Aotearoa. For more information, including subsidiary companies check the following websites: <http://www.maoriart.org.nz>  
[www.facebook.com/Maoriartmarket](http://www.facebook.com/Maoriartmarket)

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## What qualities will I need?

The Creative Industries will appeal to people:

- with creative talent and skills who bring a passion to their work and want to apply their ideas to practical projects; and,
- who want to help with the planning, production and distribution of creative projects.

There are many opportunities to learn on the job whilst also showing initiative.

A good dose of common sense will help along with a sense of humour. Adapting your ideas to solve problems creatively across a range of contexts may be your most important asset.

**Communication skills are** important, and it's not enough to just have your own ideas; you will need to really listen to others. You will need to master what a brief is so you understand the expectations for your role from clients, customers, directors or collaborators in any project. You'll need to be able to develop critical as well as creative thinking skills, and have techniques to effectively express and convey concepts, emotions and stories.

### *Appreciating the arts of different cultures and traditions*

is important in this sector and you will be keen to experience lots of different arts projects, productions and programmes so that you can learn more about how people tell their stories.

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## What does self employment mean?

Being a small business owner could be a great way to make a living in this sector. While starting a business is risky – it can also be very rewarding. You will need to develop your own basic accounting, marketing, project management and self-promotion skills. For practical advice and support see the following organisations:

- Start your own business – Work and Income, <http://www.workandincome.govt.nz/individuals/brochures/start-your-own-business.html>
- New Zealand Government Grants & Loans – The New Zealand Small Business Assistance Centre, <http://www.nzfundinggrants.org/index.697.php?domain=ww1.nzfundinggrants.org&gclid=CLaevaj7obwCFckdpQod9AQAJA>

### Project based work

Much of the work in the Creative Industries is project based, so a good understanding of project management is essential, especially if you are self employed. It is likely you will need to source and manage many projects over the course of a life time when working in the Creative Industries.

**For further information about available jobs see the following links:**

- Creative Industries Vocational Pathways booklet and Guidance document, <http://www.youthguarantee.net.nz/document-library/>
- Careers NZ website, [www.careers.govt.nz](http://www.careers.govt.nz)
- Occupational Outlook, [www.dol.govt.nz/publications/lmr/occupational-outlook/](http://www.dol.govt.nz/publications/lmr/occupational-outlook/)

**“Creativity is just connecting things. When you ask creative people how they did something, they feel a little guilty because they didn’t really do it, they just saw something. It seemed obvious to them after a while. That’s because they were able to connect experiences they’ve had and synthesize new things.”**

**Steve Jobs, co-founder Apple**

## What competencies do employers look for?

The key competencies you have practised at school and in the community will serve you well in the work place. Employers are looking for people who can demonstrate the following skills.

### Use language, symbols and texts

You will need to:

- communicate ideas using words, numbers, notation, codes, images, and movements skilfully
- know about and use procedures, policies and business documents effectively.

### Managing self

You will need to:

- have self-respect, presenting yourself well to others
- be proactive and resourceful, able to get to where you are meant to be at the right time
- use tools, technologies and skill sets in your chosen discipline/s effectively and knowledgeably
- be able to manage your money and look after equipment correctly.

### Thinking

You will need to be able to:

- make sense of information, ideas and experiences, including by asking questions
- confidently use your curiosity and imagination to explore new ways of doing things
- think critically about how to solve problems
- learn about how to use an ever increasing range of tools, technologies and skills.

### Relating to others, and participating and contributing

You will need to:

- actively listen, making connections with others and creating opportunities for others
- communicate your ideas effectively in a friendly and professional manner
- work as part of a team, able to accept and respond positively to feedback
- work constructively to a brief which describes what the client is wanting to achieve.

## So, where might I end up?

You could start off in a creative role as part of a team and work your way through to being a film producer or event manager.

As well as being hard working and talented you might also be in the right place at the right time and go on to become a famous musician, designer, writer, actor, director or artist!

You may maintain consistent employment in your chosen field of the Creative Industries, or find yourself loving the challenge of using your talents and skills across many fields.

“I always knew I would do something in the creative field, but never thought I would have my dream job in our local Art gallery. I make my own pieces to sell there, as well as sell stuff online, and I get to meet heaps of interesting people.”

Luigi



NEW ZEALAND SCHOOL OF DANCE. PHOTO: STEPHEN A'COURT

## Find out more

about getting going in this sector:

- Career resources for creative arts and industries students – The University of Auckland, [www.auckland.ac.nz/en/for/current-students/cs-career-planning/career-resources-faculty/creative-arts-and-industries.html](http://www.auckland.ac.nz/en/for/current-students/cs-career-planning/career-resources-faculty/creative-arts-and-industries.html)
- | The Big Idea | Te Aria Nui, [www.thebigidea.co.nz](http://www.thebigidea.co.nz)

**Fundraising** for self initiated projects can find you competing for money. You may already have entered local or national competitions. Individuals and businesses must be able to write strong applications. Take a look at options such as crowd-funding through websites like Pledge Me, Givealittle, Kickstarter and Boosted; or websites that advertise projects, such as The Big Idea website and Freelancer.com

Some activity in this sector comes from successful applications for funding from the Arts Council of New Zealand Toi Aotearoa (known as Creative New Zealand), New Zealand On Air and the New Zealand Film Commission.

For further information about contestable funding check out the following:

- [www.creativenz.govt.nz](http://www.creativenz.govt.nz)
- [www.thebigidea.co.nz](http://www.thebigidea.co.nz)
- [www.maoriart.org.nz](http://www.maoriart.org.nz)
- [www.tautai.org](http://www.tautai.org)
- [www.mch.govt.nz](http://www.mch.govt.nz)
- [www.nzfilm.co.nz](http://www.nzfilm.co.nz)
- [www.nzonair.govt.nz](http://www.nzonair.govt.nz)



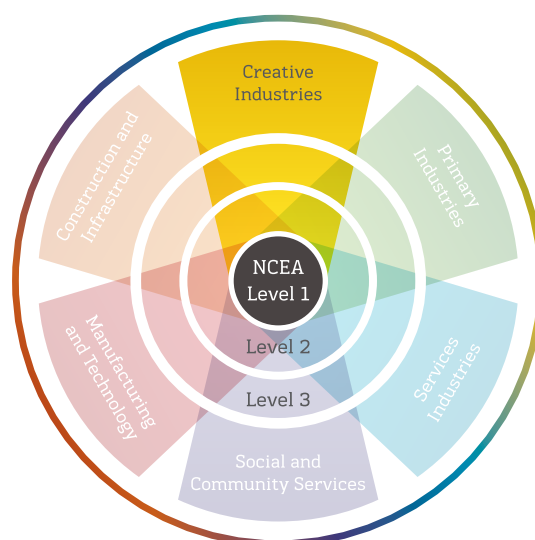


# Vocational Pathways Award

If your NCEA Level 2 includes enough credits from recommended standards, and you meet the NCEA literacy and numeracy requirement, you can have Creative Industries awarded as your Vocational Pathway on your NZQA Record of Achievement. This will be a real advantage when you get out there and look for work and training opportunities in the sector.

- **Achieve NCEA Level 2**
- **Meet the NCEA Literacy and Numeracy requirements**  
(20 credits at Level 1 or above)
- **Gain 60 Level 2 credits from recommended standards**  
*including*
- **at least 20 Level 2 credits from sector related standards**

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# Recommended Assessment Standards

## for the Creative Industries Pathway

The assessment standards on the following pages are recommended by the industries across our sector. So if you are looking for a pathway into Creative Industries, you would do well to focus on these subjects and work hard to achieve the standards listed here.

You don't need to do all of these standards! However, if you gain enough credits from these recommended standards then you are gaining the skills, knowledge and competencies that are most important to employers in this sector.

But there's another way to look at it; if these are the subjects you enjoy, and these are the sorts of standards that you tend to do well in, then you should definitely consider the Creative Industries sector as a possible future for you. As you will see in the next section, there are many opportunities, and a wide range and growing number of jobs at many different levels.

## Level 1

These are the achievement standards we recommend at Level 1. If these are areas of strength or interest for you then you're making a great start at gaining the key skills you need in our sector.

Std No.	Title		Credits
	<b>Accounting</b>		
90976	1.1	Demonstrate understanding of accounting concepts for small entities	3
90977	1.2	Process financial transactions for a small entity	5
90978	1.3	Prepare financial statements for sole proprietors	5
90979	1.4	Prepare financial information for a community organisation's annual general meeting	4
90980	1.5	Interpret accounting information for sole proprietors	4
90981	1.6	Make a financial decision for an individual or group	3
90982	1.7	Demonstrate understanding of cash management for a small entity	4
	<b>Art History</b>		
91015	1.1	Demonstrate understanding of formal elements of art works, using art terminology	4
91016	1.2	Demonstrate understanding of the subject matter of art works	4
91017	1.3	Demonstrate understanding of links between context(s) and art works	4
91018	1.4	Demonstrate knowledge of media and methods used to produce art works	4
91019	1.5	Demonstrate understanding of developments in an artist's work	4
91020	1.6	Explain why selected objects may be considered as art	4
	<b>Business Studies</b>		
90837	1.1	Demonstrate an understanding of internal features of a small business	4
90838	1.2	Demonstrate an understanding of external factors influencing a small business	4
90839	1.3	Apply business knowledge to an operational problem(s) in a given small business context	4
90840	1.4	Apply the marketing mix to a new or existing product	3
90841	1.5	Investigate aspects of human resource processes in a business	3
90842	1.6	Carry out and review a product-based business activity within a classroom context with direction	6

Std No.	Title		Credits
	Chemistry		
90930	1.1	Carry out a practical chemistry investigation, with direction	4
90931	1.2	Demonstrate understanding of the chemistry in a technological application	2
90932	1.3	Demonstrate understanding of aspects of carbon chemistry	4
90933	1.4	Demonstrate understanding of aspects of selected elements	4
90934	1.5	Demonstrate understanding of aspects of chemical reactions	4
	Chinese		
90870	1.3	Interact using spoken Chinese to communicate personal information, ideas and opinions in different situations	5
	Classical Studies		
91021	1.1	Demonstrate understanding of ideas and values of the classical world	4
91022	1.2	Demonstrate understanding of the significance of features of work(s) of art in the classical world	4
91023	1.3	Demonstrate understanding of an important historical figure in the classical world	4
91024	1.4	Demonstrate understanding of social relationships in the classical world	6
91025	1.5	Demonstrate understanding of links between aspects of the classical world and another culture	6
	Cook Islands Māori		
90875	1.3	Interact using spoken Cook Islands Māori to communicate personal information, ideas and opinions in different situations	5
	Dance		
90858	1.1	Compose dance sequences for given briefs	6
90002	1.2	Perform dance sequences	6
90859	1.3	Demonstrate ensemble skills in a dance	4
90860	1.4	Demonstrate understanding of the elements of dance	4
90861	1.5	Demonstrate understanding of a dance performance	4
90005	1.6	Demonstrate knowledge of a dance genre or style	4
	Design and Visual Communication		
91063	1.30	Produce freehand sketches that communicate design ideas	3
91064	1.31	Produce instrumental, multi-view orthographic drawings that communicate technical features of design ideas	3
91065	1.32	Produce instrumental paraline drawings to communicate design ideas	3
91066	1.33	Use rendering techniques to communicate the form of design ideas	3
91067	1.34	Use the work of an influential designer to inform design ideas	3
91068	1.35	Undertake development of design ideas through graphics practice	6
91069	1.36	Promote an organised body of design work to an audience using visual communication techniques	4
	Digital Technologies		
91070	1.40	Demonstrate understanding of basic concepts of information management	3
91071	1.41	Implement basic procedures to produce a specified digital information outcome	4
91072	1.42	Demonstrate understanding of basic concepts of digital media	3
91073	1.43	Implement basic procedures to produce a specified digital media outcome	4
91074	1.44	Demonstrate understanding of basic concepts from computer science	3
91075	1.45	Construct a plan for a basic computer program for a specified task	3
91076	1.46	Construct a basic computer program for a specified task	3
91077	1.47	Demonstrate understanding of basic concepts used in the design and construction of electronic environments	3
91078	1.48	Implement basic interfacing procedures in a specified electronic environment	3
91079	1.49	Implement basic techniques in constructing a specified electronic and embedded system	3
91080	1.50	Demonstrate understanding of the common components of basic digital infrastructures	3

Std No.	Title		Credits
	<b>Drama</b>		
90006	1.1	Apply drama techniques in a dramatic context	4
90997	1.2	Devise and perform a drama	5
90998	1.3	Demonstrate understanding of features of a drama/theatre form	4
90999	1.4	Use features of a drama/theatre form in a performance	4
91000	1.5	Demonstrate understanding of a significant play	4
90009	1.6	Perform an acting role in a scripted production	5
90011	1.7	Demonstrate understanding of the use of drama aspects within live performance	4
	<b>Economics</b>		
90983	1.1	Demonstrate understanding of consumer choices, using scarcity and/or demand	4
90984	1.2	Demonstrate understanding of decisions a producer makes about production	5
90985	1.3	Demonstrate understanding of producer choices using supply	3
90986	1.4	Demonstrate understanding of how consumer, producer and/or government choices affect society, using market equilibrium	5
90987	1.5	Demonstrate understanding of a government choice where affected groups have different viewpoints	4
90988	1.6	Demonstrate understanding of the interdependence of sectors of the New Zealand economy	3
	<b>English</b>		
90849	1.1	Show understanding of specified aspect(s) of studied written text(s), using supporting evidence	4
90850	1.2	Show understanding of specified aspect(s) of studied visual or oral text(s), using supporting evidence	4
90851	1.3	Show understanding of significant aspects of unfamiliar written text(s) through close reading, using supporting evidence	4
90052	1.4	Produce creative writing	3
90053	1.5	Produce formal writing	3
90857	1.6	Construct and deliver an oral text	3
90855	1.7	Create a visual text	3
90852	1.8	Explain significant connection(s) across texts, using supporting evidence	4
90853	1.9	Use information literacy skills to form conclusion(s)	4
90854	1.10	Form personal responses to independently read texts, supported by evidence	4
90856	1.11	Show understanding of visual and/or oral text(s) through close viewing and/or listening, using supporting evidence	3
	<b>French</b>		
90880	1.3	Interact using spoken French to communicate personal information, ideas and opinions in different situations	5
	<b>Generic Technology</b>		
91044	1.1	Undertake brief development to address a need or opportunity	4
91045	1.2	Use planning tools to guide the technological development of an outcome to address a brief	4
91046	1.3	Use design ideas to produce a conceptual design for an outcome to address a brief	6
91047	1.4	Undertake development to make a prototype to address a brief	6
91048	1.5	Demonstrate understanding of how technological modelling supports decision-making	4
91049	1.6	Demonstrate understanding of how materials enable technological products to function	4
91050	1.7	Demonstrate understanding of the role of subsystems in technological systems	4
91051	1.8	Demonstrate understanding of how different disciplines influence a technological development	4
91052	1.9	Demonstrate understanding of the ways a technological outcome, people, and social and physical environments interact	4
91053	1.10	Demonstrate understanding of design elements	3
91054	1.11	Demonstrate understanding of basic human factors in design	4

Std No.	Title		Credits
	<b>Geography</b>		
91007	1.1	Demonstrate geographic understanding of environments that have been shaped by extreme natural event(s)	4
91008	1.2	Demonstrate geographic understanding of population concepts	4
91009	1.3	Demonstrate geographic understanding of the sustainable use of an environment	3
91010	1.4	Apply concepts and basic geographic skills to demonstrate understanding of a given environment	4
91012	1.6	Describe aspects of a contemporary New Zealand geographic issue	3
91013	1.7	Describe aspects of a geographic topic at a global scale	3
	<b>German</b>		
90885	1.3	Interact using spoken German to communicate personal information, ideas and opinions in different situations	5
	<b>Health</b>		
90971	1.1	Take action to enhance an aspect of personal well-being	3
90972	1.2	Demonstrate understanding of influences on adolescent eating patterns to make health-enhancing recommendations	4
91097	1.3	Demonstrate understanding of ways in which well-being can change and strategies to support well-being	4
90973	1.4	Demonstrate understanding of interpersonal skills used to enhance relationships	5
90974	1.5	Demonstrate understanding of strategies for promoting positive sexuality	4
90975	1.6	Demonstrate understanding of issues to make health-enhancing decisions in drug-related situations	4
	<b>History</b>		
91001	1.1	Carry out an investigation of an historical event, or place, of significance to New Zealanders	4
91002	1.2	Demonstrate understanding of an historical event, or place, of significance to New Zealanders	4
91003	1.3	Interpret sources of an historical event of significance to New Zealanders	4
91004	1.4	Demonstrate understanding of different perspectives of people in an historical event of significance to New Zealanders	4
91005	1.5	Describe the causes and consequences of an historical event	4
91006	1.6	Describe how a significant historical event affected New Zealand society	4
	<b>Indonesian</b>		
90890	1.3	Interact using spoken Indonesian to communicate personal information, ideas and opinions in different situations	5
	<b>Japanese</b>		
90895	1.3	Interact using spoken Japanese to communicate personal information, ideas and opinions in different situations	5
	<b>Korean</b>		
90900	1.3	Interact using spoken Korean to communicate personal information, ideas and opinions in different situations	5
	<b>Lea Faka-Tonga</b>		
91671	1.3	Interact using spoken Lea Faka-Tonga to communicate personal information, ideas and opinions in different situations	5



Std No.	Title		Credits
	<b>Mathematics and Statistics</b>		
91026	1.1	Apply numeric reasoning in solving problems	4
91027	1.2	Apply algebraic procedures in solving problems	4
91028	1.3	Investigate relationships between tables, equations and graphs	4
91029	1.4	Apply linear algebra in solving problems	3
91030	1.5	Apply measurement in solving problems	3
91031	1.6	Apply geometric reasoning in solving problems	4
91032	1.7	Apply right-angled triangles in solving measurement problems	3
91033	1.8	Apply knowledge of geometric representations in solving problems	3
91034	1.9	Apply transformation geometry in solving problems	2
91035	1.10	Investigate a given multivariate data set using the statistical enquiry cycle	4
91036	1.11	Investigate bivariate numerical data using the statistical enquiry cycle	3
91037	1.12	Demonstrate understanding of chance and data	4
91038	1.13	Investigate a situation involving elements of chance	3
	<b>Media Studies</b>		
90989	1.1	Demonstrate understanding of how individuals interact with the media	3
90990	1.2	Demonstrate understanding of selected elements of media text(s)	3
90991	1.3	Demonstrate understanding of the media coverage of a current issue or event	4
90992	1.4	Demonstrate understanding of characteristics of a media genre	4
90993	1.5	Produce a design and plan for a media product using a specified range of conventions	3
90994	1.6	Complete a media product from a design and plan using a specified range of conventions	6
90995	1.7	Demonstrate understanding of rules that govern the media in New Zealand	3
90996	1.8	Write media texts for a specific target audience	3
	<b>Music</b>		
91090	1.1	Perform two pieces of music as a featured soloist	6
91091	1.2	Demonstrate ensemble skills through performing a piece of music as a member of a group	4
91092	1.3	Compose two original pieces of music	6
91093	1.4	Demonstrate aural and theoretical skills through transcription	4
91094	1.5	Demonstrate knowledge of conventions used in music scores	4
91095	1.6	Demonstrate knowledge of two music works from contrasting contexts	6
	<b>Physical Education</b>		
90962	1.1	Participate actively in a variety of physical activities and explain factors that influence own participation	5
90963	1.2	Demonstrate understanding of the function of the body as it relates to the performance of physical activity	5
90964	1.3	Demonstrate quality movement in the performance of a physical activity	3
90965	1.4	Demonstrate understanding of societal influences on physical activity and the implications for self and others	4
90966	1.5	Demonstrate interpersonal skills in a group and explain how these skills impact on others	4
90967	1.6	Demonstrate strategies to improve the performance of a physical activity and describe the outcomes	3
90969	1.8	Take purposeful action to assist others to participate in physical activity	2
90970	1.9	Demonstrate self management strategies and describe the effects on participation in physical activity	3

Std No.	Title		Credits
	<b>Physics</b>		
90935	1.1	Carry out a practical physics investigation that leads to a linear mathematical relationship, with direction	4
90936	1.2	Demonstrate understanding of the physics of an application	2
90937	1.3	Demonstrate understanding of aspects of electricity and magnetism	4
90938	1.4	Demonstrate understanding of aspects of wave behaviour	4
90939	1.5	Demonstrate understanding of aspects of heat	4
	<b>Religious Studies</b>		
90816	1.1	Describe the purpose of a sacred text within a religious tradition	6
90817	1.2	Describe a significant development within a religious tradition	6
90818	1.3	Describe the application of the key ethical principle(s) of a religious tradition to an issue	6
90819	1.4	Describe key beliefs of a religious tradition	6
	<b>Samoan</b>		
90905	1.3	Interact using spoken Samoan to communicate personal information, ideas and opinions in different situations	5
	<b>Science</b>		
90940	1.1	Demonstrate understanding of aspects of mechanics	4
90941	1.2	Investigate implications of electricity and magnetism for everyday life	4
90942	1.3	Investigate implications of wave behaviour for everyday life	4
90943	1.4	Investigate implications of heat for everyday life	4
90944	1.5	Demonstrate understanding of aspects of acids and bases	4
90945	1.6	Investigate implications of the use of carbon compounds as fuels	4
90946	1.7	Investigate the implications of the properties of metals for their use in society	4
90947	1.8	Investigate selected chemical reactions	4
90948	1.9	Demonstrate understanding of biological ideas relating to genetic variation	4
90949	1.10	Investigate life processes and environmental factors that affect them	4
90950	1.11	Investigate biological ideas relating to interactions between humans and micro-organisms	4
90951	1.12	Investigate the biological impact of an event on a New Zealand ecosystem	4
90952	1.13	Demonstrate understanding of the formation of surface features in New Zealand	4
90953	1.14	Demonstrate understanding of carbon cycling	4
90954	1.15	Demonstrate understanding of the effects of astronomical cycles on planet Earth	4
90955	1.16	Investigate an astronomical or Earth science event	4
	<b>Social Studies</b>		
91039	1.1	Describe how cultures change	4
91040	1.2	Conduct a social inquiry	4
91041	1.3	Describe consequences of cultural change(s)	4
91042	1.4	Report on personal involvement in a social justice and human rights action	4
91043	1.5	Describe a social justice and human rights action	4
	<b>Spanish</b>		
90910	1.3	Interact using spoken Spanish to communicate personal information, ideas and opinions in different situations	5
	<b>Te Reo Māori</b>		
91085	1.1	Whakarongo kia mōhio ki te reo o tōna ao	6
91086	1.2	Kōrero kia whakamahi i te reo o tōna ao	6
91087	1.3	Pānui kia mōhio ki te reo o tōna ao	6
91088	1.4	Tuhi i te reo o tōna ao	6
91089	1.5	Waihanga tuhinga i te reo o tōna ao	6

Std No.	Title		Credits
	<b>Te Reo Rangatira</b>		
91657	1.1	Te whakapuaki whakaaro hei kōrero whakamōhio	3
91658	1.2	Te whakapuaki whakaaro hei kōrero auaha	3
91659	1.3	Te whakapuaki whakaaro hei tuhinga whakamōhio	3
91660	1.4	Te whakapuaki whakaaro hei tuhinga auaha	3
91661	1.5	Te whakatau kaupapa hei kōrero	3
91663	1.7	Te tātari i te reo kōrero	3
91664	1.8	Te tātari i te reo tuhituhi hou	3
	<b>Visual Arts</b>		
90913	1.1	Demonstrate understanding of art works from a Māori and another cultural context using art terminology	4
90914	1.2	Use drawing methods and skills for recording information using wet and dry media	4
90915	1.3	Use drawing conventions to develop work in more than one field of practice	6
90916	1.4	Produce a body of work informed by established practice, which develops ideas, using a range of media	12
90917	1.5	Produce a finished work that demonstrates skills appropriate to cultural conventions	4

These are the unit standards we recommend at Level 1

Std No.	Title		Credits
	<b>Algebra</b>		
5223		Use formulae and equations to solve problems in the workplace	1
	<b>Business Studies</b>		
22847		Demonstrate knowledge of enterprising behaviour, innovation, and entrepreneurship in business contexts	2
	<b>Generic Computing</b>		
2780		Demonstrate and apply knowledge of a personal computer system	3
2792		Produce simple desktop published documents using templates	2
5943		Investigate use of digital applications for leisure	2
5946		Use computer technology to create and deliver a presentation from given content	3
18734		Create a web page using a template	2
18743		Produce a spreadsheet from instructions using supplied data	2
18758		Find information using the Internet	2
25659		Create a web page using a mark-up language with a text editor	2
26745		Produce still images for a range of digital media	3
	<b>Interpersonal Communications</b>		
1285		Make inquiries and complete practical transactions	4
1293		Be interviewed in an informal one-to-one, face-to-face interview	2
3501		Demonstrate knowledge of and apply listening techniques	3
3503		Participate and communicate in a team or group to complete a routine task	2
9707		Demonstrate knowledge of workplace communications requirements	5
10790		Converse with others	2
	<b>Kaupapa Hauora</b>		
14235		Explain hauora and influences on hauora, and examine ways for improving hauora	3
	<b>Kōrero</b>		
7269		Whakawhitiwhiti kōrero māmā tētahi ki tētahi	4

Std No.	Title	Credits
<b>Māori Environmental Practices</b>		
6137	Describe tapu, noa, and mana in relation to the way Māori interact with the natural world	3
6138	Explain the role of whakatauki in relation to how Māori manage the environment	2
6139	Describe aroha in relation to the way Māori interact with the natural world	2
15976	Account for natural phenomena in a local context using purakau and waiata	2
15990	Demonstrate knowledge of a native bird and its significance to Māori	2
15991	Demonstrate knowledge of a native insect and its significance to Māori	2
19670	Identify and describe the role of atua Māori in the natural world	2
19671	Identify and describe a Māori view of the natural world	4
<b>Māori Performance</b>		
22752	Demonstrate knowledge and skills of performance components	3
22753	Demonstrate knowledge of people associated with Māori performing arts	3
22754	Demonstrate knowledge of the origins of Māori performing arts disciplines and events	4
22755	Demonstrate knowledge of a Māori performing arts costume ensemble	3
<b>Music Technology</b>		
27656	Demonstrate and apply introductory knowledge of music technology equipment and techniques	4
<b>New Māori Dance</b>		
22758	Identify new Māori dance	4
<b>Number</b>		
26567	Use a strategy to estimate the solutions to number problems and make estimates of measurements in the workplace	2
<b>Pacific Change and Development</b>		
17165	Carry out an investigation into an aspect of Pacific change and development with direction	5
<b>Pacific Indigenous Knowledge</b>		
17162	Carry out an investigation into an aspect of Pacific indigenous knowledge with direction	5
26538	Communicate understanding of an aspect of Pacific culture through a planned presentation with direction	3
<b>Pacific Societies</b>		
17168	Carry out an investigation into an aspect of Pacific society with direction	5
<b>Pānui</b>		
7265	Pānui i ngā tuhinga kōrero māmā mō te tangata	4
<b>Performing Arts Technology</b>		
26686	Demonstrate and apply knowledge of simple stage lighting for a performance context	4
26687	Demonstrate and apply knowledge of sound technology for a performance context	4
26688	Demonstrate knowledge and techniques of make-up application for a performance context	4
26689	Demonstrate knowledge of costuming for a performance context	3
26690	Construct item(s) to meet production needs for a performance context from a given brief	3
26691	Assist in a performing arts production by undertaking a specified production role	2
<b>Personal Financial Management</b>		
24697	Perform income-related calculations for personal financial management	1
24701	Demonstrate an introductory knowledge of credit for personal financial management	2
24705	Interpret financial documents and verify accuracy of financial documents for personal financial management	2
24709	Produce a balanced budget to manage personal finances	3

Std No.	Title	Credits
<b>Raranga</b>		
7879	Whakamahi whiri	2
7881	Whiri tipare and recall a traditional story associated with tipare	2
15977	Demonstrate knowledge of tikanga Māori in relation to the production of dyes	2
18689	Whakamārama i ngā tikanga a te Whare Pora	4
<b>Reading</b>		
2970	Independently read texts about life experiences which relate to a personal identified interest	3
25060	Independently read texts for practical purposes and to gain knowledge	6
<b>Self-Management</b>		
496	Manage personal wellness	3
548	Demonstrate knowledge of management of alcohol and other drugs	2
8548	Demonstrate knowledge of accessing legal assistance	2
12348	Demonstrate knowledge of anger and options for dealing with anger issues	2
12357	Demonstrate knowledge of human sexuality	4
12358	Demonstrate knowledge of purchasing household consumables	3
<b>Software Development – Programming</b>		
18739	Create and use simple command sequences in a computer language	2
<b>Tāniko</b>		
7886	Whatu tauira tāniko	2
<b>Taonga Tākaro</b>		
7906	Raranga kono/rourou/paroa	2
<b>Te Ara Tauira Whakairo</b>		
23005	Demonstrate knowledge of carving	5
23006	Demonstrate knowledge of how a carver shows meaning in their carvings	5
23007	Demonstrate knowledge of carving designs and their meaning	5
23008	Describe carved images, objects and their uses	5
<b>Te Mau Rākau</b>		
27546	Demonstrate knowledge of torotoro tinana	3
27547	Identify ngā momo rākau whawhai	2
<b>Te Parawhakawai</b>		
20948	Demonstrate knowledge of tūwaewae	6
27544	Demonstrate knowledge of tākaro Māori	4
<b>Te Whakamahi Whenua</b>		
19531	Demonstrate knowledge of a native marine fish species and its significance to Māori	2
19535	Demonstrate knowledge of a native freshwater fish species and its significance to Māori	2
<b>Tikanga Concepts</b>		
16160	Describe the actions and characteristics of a selected atua in accordance with tikanga	3
16161	Describe the migration from Hawaiki and initial settlement of Aotearoa in accordance with tikanga	3
16165	Describe a hui and the roles associated with hui in accordance with tikanga	2
27105	Describe and explain the separation of Ranginui and Papatūānuku in accordance with tikanga	2
27106	Describe the terms connected with whakapapa and use terms within one's own whakapapa	2
27108	Describe the protocols and roles associated with pōwhiri in accordance with tikanga	2



Std No.	Title	Credits
<b>Tikanga Hauora</b>		
19533	Demonstrate knowledge of tikanga Māori in relation to the human anatomy	2
<b>Trigonometry</b>		
5236	Use Pythagoras' theorem and trigonometry to solve problems related to right-angled triangles in the workplace	1
<b>Tuhituhi</b>		
7257	Tuhituhi kōrero māmā tētahi ki tētahi atu	4
<b>Whakarongo</b>		
7261	Whakamāramatia ngā whakawhitiwhitinga kōrero māmā	4
<b>Writing</b>		
1273	Express ideas in writing and write an original story	4
3483	Fill in a form	2
3490	Complete an incident report	2
10792	Write formal personal correspondence	3
<b>Occupational Health and Safety Practice</b>		
497	Demonstrate knowledge of workplace health and safety requirements	3



TOI WHAKAARI: NZ DRAMA SCHOOL

# Level 2

Remember, if your NCEA Level 2 includes 60 credits from recommended Level 2 standards, including at least 20 credits from sector related standards, you can have Creative Industries recognised as your Vocational Pathway.

These are the achievement standards we recommend at Level 2

## Recommended Standards

Std No.	Title		Credits
	Accounting		
91174	2.1	Demonstrate understanding of accounting concepts for an entity that operates accounting subsystems	4
91175	2.2	Demonstrate understanding of accounting processing using accounting software	4
91176	2.3	Prepare financial information for an entity that operates accounting subsystems	5
91177	2.4	Interpret accounting information for entities that operate accounting subsystems	4
91481	2.5	Demonstrate understanding of a topical accounting issue for decision-making	4
91179	2.6	Demonstrate understanding of an accounts receivable subsystem for an entity	3
91386	2.7	Demonstrate understanding of an inventory subsystem for an entity	3
	Business Studies		
90843	2.1	Demonstrate understanding of the internal operations of a large business	4
90844	2.2	Demonstrate understanding of how a large business responds to external factors	4
90845	2.3	Apply business knowledge to a critical problem(s) in a given large business context	4
90846	2.4	Conduct market research for a new or existing product	3
90847	2.5	Investigate the application of motivation theory in a business	3
90848	2.6	Carry out, review and refine a business activity within a community context with guidance	9
	Chemistry		
91161	2.1	Carry out quantitative analysis	4
91162	2.2	Carry out procedures to identify ions present in solution	3
91163	2.3	Demonstrate understanding of the chemistry used in the development of a current technology	3
91164	2.4	Demonstrate understanding of bonding, structure, properties and energy changes	5
91165	2.5	Demonstrate understanding of the properties of selected organic compounds	4
91166	2.6	Demonstrate understanding of chemical reactivity	4
91167	2.7	Demonstrate understanding of oxidation-reduction	3
	Chinese		
91109	2.3	Interact using spoken Chinese to share information and justify ideas and opinions in different situations	5
	Cook Islands Māori		
91114	2.3	Interact using spoken Cook Islands Māori to share information and justify ideas and opinions in different situations	5
	Digital Technologies		
91367	2.40	Demonstrate understanding of advanced concepts relating to managing shared information within information systems	3
91368	2.41	Implement advanced procedures to produce a specified digital information outcome with dynamically linked data	6
91375	2.48	Implement advanced interfacing procedures in a specified electronic environment	3
91376	2.49	Implement advanced techniques in constructing a specified advanced electronic and embedded system	3
91377	2.50	Demonstrate understanding of local area network technologies	3
91378	2.51	Implement procedures for administering a local area network	4

Std No.	Title		Credits
	Economics		
91222	2.1	Analyse inflation using economic concepts and models	4
91223	2.2	Analyse international trade using economic concepts and models	4
91224	2.3	Analyse economic growth using economic concepts and models	4
91225	2.4	Analyse unemployment using economic concepts and models	4
91226	2.5	Analyse statistical data relating to two contemporary economic issues	4
91227	2.6	Analyse how government policies and contemporary economic issues interact	6
91228	2.7	Analyse a contemporary economic issue of special interest using economic concepts and models	4
	English		
91098	2.1	Analyse specified aspect(s) of studied written text(s), supported by evidence	4
91099	2.2	Analyse specified aspect(s) of studied visual or oral text(s), supported by evidence	4
91100	2.3	Analyse significant aspects of unfamiliar written text(s) through close reading, supported by evidence	4
91101	2.4	Produce a selection of crafted and controlled writing	6
91102	2.5	Construct and deliver a crafted and controlled oral text	3
91103	2.6	Create a crafted and controlled visual and verbal text	3
91104	2.7	Analyse significant connections across texts, supported by evidence	4
91105	2.8	Use information literacy skills to form developed conclusion(s)	4
91106	2.9	Form developed personal responses to independently read texts, supported by evidence	4
91107	2.10	Analyse aspects of visual and/or oral text(s) through close viewing and/or listening, supported by evidence	3
	Generic Technology		
91355	2.2	Select and use planning tools to manage the development of an outcome	4
91360	2.7	Demonstrate understanding of redundancy and reliability in technological systems	4
91361	2.8	Demonstrate understanding of sociocultural factors, and how competing priorities are managed, in technology	4
91362	2.9	Demonstrate understanding of the nature of technological outcomes	4
	Geography		
91243	2.4	Apply geography concepts and skills to demonstrate understanding of a given environment	4
91244	2.5	Conduct geographic research with guidance	5
91245	2.6	Explain aspects of a contemporary New Zealand geographic issue	3
	History		
91229	2.1	Carry out an inquiry of an historical event or place that is of significance to New Zealanders	4
91230	2.2	Examine an historical event or place that is of significance to New Zealanders	5
91231	2.3	Examine sources of an historical event that is of significance to New Zealanders	4
91232	2.4	Interpret different perspectives of people in an historical event that is of significance to New Zealanders	5
91233	2.5	Examine causes and consequences of a significant historical event	5
91234	2.6	Examine how a significant historical event affected New Zealand society	5
	Indonesian		
91130	2.3	Interact using spoken Indonesian to share information and justify ideas and opinions in different situations	5
	Japanese		
91134	2.3	Interact using spoken Japanese to share information and justify ideas and opinions in different situations	5
	Korean		
91139	2.3	Interact using spoken Korean to share information and justify ideas and opinions in different situations	5
	Lea Faka-Tonga		
91676	2.3	Interact using spoken Lea Faka-Tonga to share information and justify ideas and opinions in different situations	5

Std No.	Title		Credits
	<b>Mathematics and Statistics</b>		
91256	2.1	Apply co-ordinate geometry methods in solving problems	2
91257	2.2	Apply graphical methods in solving problems	4
91258	2.3	Apply sequences and series in solving problems	2
91259	2.4	Apply trigonometric relationships in solving problems	3
91260	2.5	Apply network methods in solving problems	2
91261	2.6	Apply algebraic methods in solving problems	4
91262	2.7	Apply calculus methods in solving problems	5
91263	2.8	Design a questionnaire	3
91264	2.9	Use statistical methods to make an inference	4
91265	2.10	Conduct an experiment to investigate a situation using statistical methods	3
91266	2.11	Evaluate a statistically based report	2
91267	2.12	Apply probability methods in solving problems	4
91268	2.13	Investigate a situation involving elements of chance using a simulation	2
91269	2.14	Apply systems of equations in solving problems	2
	<b>Physical Education</b>		
91327	2.1	Examine the role and significance of physical activity in the lives of young people in New Zealand	3
91328	2.2	Demonstrate understanding of how and why biophysical principles relate to the learning of physical skills	5
91329	2.3	Demonstrate understanding of the application of biophysical principles to training for physical activity	4
91330	2.4	Perform a physical activity in an applied setting	4
91331	2.5	Examine the significance for self, others and society of a sporting event, a physical activity, or a festival	4
91332	2.6	Evaluate leadership strategies that contribute to the effective functioning of a group	4
91333	2.7	Analyse the application of risk management strategies to a challenging outdoor activity	3
91334	2.8	Consistently demonstrate social responsibility through applying a social responsibility model in physical activity	3
91335	2.9	Examine the implementation and outcome(s) of a physical activity event or opportunity	3
91336	2.10	Analyse group processes in physical activity	3
	<b>Physics</b>		
91168	2.1	Carry out a practical physics investigation that leads to a non-linear mathematical relationship	4
91169	2.2	Demonstrate understanding of physics relevant to a selected context	3
91170	2.3	Demonstrate understanding of waves	4
91171	2.4	Demonstrate understanding of mechanics	6
91172	2.5	Demonstrate understanding of atomic and nuclear physics	3
91173	2.6	Demonstrate understanding of electricity and electromagnetism	6
	<b>Samoan</b>		
91144	2.3	Interact using spoken Samoan to share information and justify ideas and opinions in different situations	5
	<b>Social Studies</b>		
91279	2.1	Demonstrate understanding of conflict(s) arising from different cultural beliefs and ideas	4
91280	2.2	Conduct a reflective social inquiry	5
91281	2.3	Describe how cultural conflict(s) can be addressed	4
91282	2.4	Describe personal involvement in a social action related to rights and responsibilities	5
91283	2.5	Describe a social action that enables communities and/or nations to meet responsibilities and exercise rights	4
	<b>Spanish</b>		
91149	2.3	Interact using spoken Spanish to share information and justify ideas and opinions in different situations	5

Std No.	Title		Credits
	<b>Te Reo Māori</b>		
91284	2.1	Whakarongo kia mōhio ki te reo o te ao torotoro	4
91285	2.2	Kōrero kia whakamahi i te reo o te ao torotoro	6
91286	2.3	Pānui kia mōhio ki te reo o te ao torotoro	6
91287	2.4	Tuhi i te reo o te ao torotoro	6
91288	2.5	Waihanga tuhinga auaha, i te reo o te ao torotoro	6
	<b>Te Reo Rangatira</b>		
90442	2.1	Whakarongo ki te reo whaikupu	3
90750	2.2	Rangahau, whakarite me te whakaputa whaikōrero	3
90752	2.3	Pānui i te reo tawhito	3
90754	2.4	Whakaputa i te tuhinga	4
90751	2.7	Whakaputa i te kōrero tene	2
90753	2.8	Pānui i te reo hōu	3
90755	2.9	Titotito i te kōrero whakangahau	3
90756	2.10	Mātakitaki me te hanga i te whakaaturanga	3

These are the unit standards we recommend at Level 2

Std No.	Title		Credits
	<b>Business Administration Services</b>		
121		Demonstrate and apply knowledge of office equipment and administration processes	5
327		Document business financial transactions for an entity	4
329		Process financial information for cash transactions for an entity	4
	<b>Business Studies</b>		
22854		Apply innovative thinking techniques within a business context	2
	<b>First Aid</b>		
26551		Provide first aid for life threatening conditions	1
26552		Demonstrate knowledge of common first aid conditions and how to respond to them	1
	<b>Generic Computing</b>		
2781		Manage and protect data in a personal computer	3
2783		Demonstrate knowledge of the components of personal computer systems	3
2784		Create and use a computer spreadsheet to solve a problem	3
2786		Create and use a computer database to solve a problem	3
2790		Use and maintain personal computer peripherals	3
2791		Integrate spreadsheet and database data into word processed documents to meet a set brief	3
5957		Produce schematic diagrams using a computer application	2
6743		Demonstrate an understanding of ergonomic principles for computer workstations	2
20332		Use the Internet for information retrieval in an organisation	3
25662		Use digital communications technologies	3



Std No.	Title	Credits
<b>Interpersonal Communications</b>		
1277	Communicate information in a specified workplace	3
1294	Be interviewed in a formal interview	2
1299	Be assertive in a range of specified situations	4
9677	Participate in a team or group which has an objective	3
9680	Communicate within a specified organisational context	3
10791	Participate in an informal meeting	3
24878	Describe preparation for and contribution to structured meetings in a workplace	3
<b>Kōrero</b>		
7270	Kōrero mōna ake me āna mahi	7
<b>Legal Studies</b>		
8555	Describe the objectives and application of consumer law	3
<b>Māori Environmental Practices</b>		
6142	Explain kaitiakitanga in relation to the way Māori interact with the natural environment	3
6143	Carry out a local kaitiakitanga activity with direction	6
15979	Compare western astronomical theory with Māori cosmology	3
<b>Māori Management – Generic</b>		
16071	Explain the operation of the traditional Māori economy	2
16072	Describe Māori involvement in the economy	4
<b>New Zealand Sign Language</b>		
15785	Describe familiar people, places, and events, using New Zealand Sign Language	3
<b>Pacific Change and Development</b>		
17166	Carry out an investigation into an aspect of Pacific change and development with guidance	5
<b>Pacific Indigenous Knowledge</b>		
17163	Carry out an investigation into an aspect of Pacific indigenous knowledge with guidance	5
26539	Communicate detailed understanding of an aspect of Pacific culture through a planned presentation with guidance	3
<b>Pacific Societies</b>		
17169	Carry out an investigation into an aspect of Pacific society with guidance	5
<b>Personal Financial Management</b>		
24695	Explain taxation and other deductions relating to personal income	2
24699	Make an informed decision relating to personal income and explain its consequences	2
28095	Analyse personal financial investment opportunities	3
28097	Evaluate and select personal banking products and services in relation to personal financial needs	3
28093	Describe the future financial responsibilities of utilising tertiary study funding options	3
24702	Demonstrate knowledge of credit for personal financial management	2
24704	Demonstrate knowledge of banking products and services for personal financial management	2
24707	Set a personal financial goal and plan its implementation	3
25242	Demonstrate knowledge of wealth creation through the personal financial planning process	4
25246	Demonstrate an introductory knowledge of risk and return for personal financial management	2
<b>Pānui</b>		
7266	Pānui i ngā tuhinga kōrero mō tētahi atu	6

Std No.	Title	Credits
<b>Reading</b>		
2989	Select, assess, and read texts to gain knowledge	3
25073	Read texts to recognise differing points of view on a topic	3
<b>Self-Management</b>		
1827	Identify support services and resources within the community	2
7123	Apply a problem solving method to a problem	2
7127	Exercise informed choice in deciding on a major goods or service purchase	2
12349	Demonstrate knowledge of time management	3
12354	Describe implications of independent living, including renting and flatting	4
12355	Describe stress and ways of dealing with it	2
12359	Describe household conservation strategies	3
<b>Service Sector – Core Skills</b>		
57	Provide customer service	2
62	Maintain personal presentation and a positive attitude in a workplace involving customer contact	3
<b>Social and Cooperative Skills</b>		
7124	Demonstrate knowledge of one-to-one negotiation	2
<b>Software Development – Programming</b>		
18740	Create a simple computer program to meet a set brief	3
<b>Te Aho Wahine</b>		
10696	Participate in the preparation of a wharenui for a pōwhiri	2
25762	Explain the life and deeds of a selected wahine Māori i ngā rā o mua	3
25763	Explain the life and deeds of a wahine rongonui	4
25764	Demonstrate knowledge of preparing a marae for a pōwhiri	4
<b>Te Ara Nunumi – Ā-Mahara</b>		
23640	Explain the tikanga observed by the haukāinga and the whare mate in relation to hura kōhatu in a contemporary context	2
23641	Describe tikanga observed in relation to hahunga tūpāpaku in a customary and contemporary context	3
27131	Describe bereavement support service agencies available to Māori	2
<b>Te Ara Nunumi – Ā-Wairua</b>		
27144	Demonstrate knowledge of the term 'mate' in accordance with tikanga	3
<b>Te Mātauranga Māori Whānui</b>		
16030	Describe Māori approaches to historical research	6
<b>Te Whakamahi Whenua</b>		
15980	Demonstrate knowledge of te whānau marama	3
15992	Explain harvesting and processing of a native freshwater and a native marine fish species for kai	3
15994	Demonstrate knowledge of a native freshwater and a native marine plant species used for kai	3
25469	Describe crop propagation in accordance with local tikanga	4
25471	Describe the cultivation of crops in accordance with local tikanga	4
25474	Describe the harvesting of crops in accordance with local tikanga	4
25476	Describe crop storage practices in accordance with local tikanga	4

Std No.	Title	Credits
<b>Tikanga Concepts</b>		
16033	Utilise Māori modes to explain an event in Māori history	4
16038	Present an oral account of an event in Māori history	4
16043	Examine different accounts of Māori migration prior to Pākehā contact	4
16044	Describe historical events of one hapu or iwi before Pākehā contact	4
16054	Describe the life and achievements of a Māori leader	2
16058	Describe the history of a hāhi Māori	4
16166	Explain key concepts and practices associated with pōwhiri	2
27107	Identify and explain distinguishing features determined by the kaupapa of a hui in accordance with tikanga	3
27109	Describe early colonisation and its effects on Māori social structure in accordance with tikanga	3
27122	Describe a migration from Hawaiki and a landing in Aotearoa in accordance with tikanga	2
27126	Describe, and explain the purpose of, pūrākau within Te Ao Māori	2
27127	Describe, and explain the purpose of, pakiwaitara within Te Ao Māori	2
27128	Describe and explain the impact of Christianity on Māori society in accordance with tikanga	2
27129	Describe and explain the use of karakia in accordance with tikanga	2
<b>Tikanga Hauora</b>		
15315	Manage personal safety of kaimahi when working with tūro and their whānau	3
<b>Tikanga in Whare Kai</b>		
21233	Demonstrate knowledge of tikanga as ringa wera in a whare kai	2
21234	Awahi and manaaki people in a whare kai	2
21235	Harvest routine foods for the whare kai	2
<b>Tikanga Issues</b>		
16046	Describe the relationship between Māori and Pākehā prior to 1840	4
16047	Describe the history of the Declaration of Independence	4
16048	Describe the development and introduction of the Treaty of Waitangi	4
16051	Describe the wars between Māori and Pākehā during the 19th Century	4
16073	Explain consumer rights from a Māori perspective	2
<b>Tikanga Practices</b>		
16142	Describe and explain the rituals associated with whakaeke in accordance with tikanga	2
<b>Work and Study Skills</b>		
377	Demonstrate knowledge of diversity in the workplace	2
1979	Describe an employment relationship, and the application of employment law to that relationship	3
4252	Produce a targeted resumé	2
4253	Demonstrate knowledge of job search skills	3
7117	Produce a plan to enhance own learning	2
7118	Manage own learning programme	3
7120	Demonstrate knowledge of note taking	2
7121	Demonstrate skills to search, access, and select information	2
10781	Produce a plan for own future directions	3
12383	Explore career options and their implications	3
16688	Identify and manage the effects of shift work	2
22805	Describe the role of unions in New Zealand under the Employment Relations Act 2000	3
25873	Demonstrate knowledge of equal employment opportunity practices	2

Std No.	Title	Credits
<b>Electronics Technology</b>		
18239	Demonstrate introductory knowledge of circuit concepts and measurements for electronics	5
18240	Demonstrate knowledge of basic electronic components	5
18241	Demonstrate knowledge of basic electronic systems	5
<b>Furniture Making</b>		
14995	Construct free-hand drawings for use in furniture making	2
<b>Merchandising and Marketing</b>		
11951	Present goods for sale in a retail or distribution environment	2
<b>Occupational Health and Safety Practice</b>		
17459	Demonstrate and apply knowledge of safe manual handling practices in the workplace	3
17593	Apply safe work practices in the workplace	4
19522	Undertake job safety analysis	4
22316	Demonstrate knowledge of the management of drug and/or alcohol-related problems in the workplace	6
25043	Lockout and reinstate machinery in the workplace	4
25046	Describe hazard identification and control, and apply risk assessment procedures under supervision in the workplace	2
25048	Handle dangerous and hazardous goods in the workplace	3
<b>Recreation and Sport – Core Skills/Programmes and Events</b>		
18763	Describe the process of community development as a participant	3
27297	Facilitate safety of patrons at a recreation workplace	3
28014	Describe the role and function of event technical systems and technicians	4
<b>Workplace Fire and Emergency Response</b>		
3271	Suppress fire with hand extinguishers and fixed hose reels	1
4647	Explain principles of fire science	1
16797	Identify, prepare for, and take action in a workplace emergency	3
<b>Cook Islands Tourism</b>		
16878	Demonstrate knowledge of, and produce, arts and crafts for tourism in the Cook Islands	3
<b>Core Driving Knowledge and Skills</b>		
1734	Demonstrate knowledge of stress, health and fatigue for driving	3
3462	Demonstrate knowledge of traffic law for the purpose of safe driving	3
3464	Describe human risk factors in terms of a self-management strategy for a driver	3
3465	Describe driving hazards and risk reduction strategies and responses to driving hazards	3
3467	Describe dynamics, and techniques for managing dynamics, of light motor vehicles	4

# Sector Related Standards

Your 60 credits must include at least 20 credits from the sector related standards. These are the sector related achievement standards we recommend at Level 2.

Std No.	Title		Credits
	Art History		
91180	2.1	Examine the effects of formal elements of art works	4
91181	2.2	Examine the meanings conveyed by art works	4
91182	2.3	Examine the influence of context(s) on art works	4
91183	2.4	Examine how media are used to create effects in art works	4
91184	2.5	Communicate understanding of an art history topic	4
91185	2.6	Communicate a considered personal response to art works	4
91186	2.7	Demonstrate understanding of art works in relation to their physical environments	4
	Classical Studies		
91200	2.1	Examine ideas and values of the classical world	4
91201	2.2	Examine the significance of features of work(s) of art in the classical world	4
91202	2.3	Demonstrate understanding of a significant event in the classical world	4
91203	2.4	Examine socio-political life in the classical world	6
91204	2.5	Demonstrate understanding of the relationship between aspects of the classical world and aspects of other cultures	6
	Construction and Mechanical Technologies		
91344	2.20	Implement advanced procedures using resistant materials to make a specified product with special features	6
91345	2.21	Implement advanced procedures using textile materials to make a specified product with special features	6
91347	2.22	Demonstrate understanding of advanced concepts used to make products	4
91346	2.23	Demonstrate understanding of advanced concepts used to make textile products	4
91348	2.24	Demonstrate understanding of advanced concepts related to structural frameworks	3
91350	2.26	Make advanced adaptations to a pattern to change the structural and style features of a design	4
	Dance		
91205	2.1	Choreograph a group dance to communicate an intention	4
91206	2.2	Choreograph a solo dance to communicate an intention	4
91207	2.3	Perform an ethnic or social dance to communicate understanding of the style	4
91208	2.4	Perform a theatre dance to communicate understanding of the dance	4
91209	2.5	Perform a repertoire of dance	6
91210	2.6	Demonstrate understanding of a range of choreographic processes	4
91211	2.7	Provide an interpretation of a dance performance with supporting evidence	4
91212	2.8	Demonstrate understanding of a dance genre or style in context	4
	Design and Visual Communication		
91337	2.30	Use visual communication techniques to generate design ideas	3
91338	2.31	Produce working drawings to communicate technical details of a design	4
91339	2.32	Produce instrumental perspective projection drawings to communicate design ideas	3
91340	2.33	Use the characteristics of a design movement or era to inform own design ideas	3
91341	2.34	Develop a spatial design through graphics practice	6
91342	2.35	Develop a product design through graphics practice	6
91343	2.36	Use visual communication techniques to compose a presentation of a design	4



Std No.	Title		Credits
	<b>Digital Technologies</b>		
91369	2.42	Demonstrate understanding of advanced concepts of digital media	4
91370	2.43	Implement advanced procedures to produce a specified digital media outcome	4
91371	2.44	Demonstrate understanding of advanced concepts from computer science	4
91372	2.45	Construct a plan for an advanced computer program for a specified task	3
91373	2.46	Construct an advanced computer program for a specified task	3
91374	2.47	Demonstrate understanding of advanced concepts used in the construction of electronic environments	3
	<b>Drama</b>		
91213	2.1	Apply drama techniques in a scripted context	4
91214	2.2	Devise and perform a drama to realise an intention	5
91215	2.3	Discuss a drama or theatre form or period with reference to a text	4
91216	2.4	Use complex performance skills associated with a drama or theatre form or period	4
91217	2.5	Examine the work of a playwright	4
91218	2.6	Perform a substantial acting role in a scripted production	5
91219	2.7	Discuss drama elements, techniques, conventions and technologies within live performance	4
91220	2.8	Script a scene suitable for drama performance	4
91221	2.9	Direct a scene for drama performance	4
	<b>Generic Technology</b>		
91354	2.1	Undertake brief development to address an issue	4
91356	2.3	Develop a conceptual design for an outcome	6
91357	2.4	Undertake effective development to make and trial a prototype	6
91359	2.6	Demonstrate understanding of the role of material evaluation in product development	4
91363	2.10	Demonstrate understanding of sustainability in design	4
91364	2.11	Demonstrate understanding of advanced concepts related to human factors in design	4
	<b>Making Music</b>		
91270	2.1	Perform two substantial pieces of music as a featured soloist	6
91274	2.2	Perform a substantial piece of music as a featured soloist on a second instrument	3
91272	2.3	Demonstrate ensemble skills by performing a substantial piece of music as a member of a group	4
91271	2.4	Compose two substantial pieces of music	6
91275	2.5	Demonstrate aural understanding through written representation	4
	<b>Media Studies</b>		
91248	2.1	Demonstrate understanding of the relationship between a media product and its audience	3
91249	2.2	Demonstrate understanding of narrative in media texts	4
91250	2.3	Demonstrate understanding of representation in the media	3
91251	2.4	Demonstrate understanding of an aspect of a media genre	4
91252	2.5	Produce a design and plan for a developed media product using a range of conventions	4
91253	2.6	Complete a developed media product from a design and plan using a range of conventions	6
91254	2.7	Demonstrate understanding of an ethical issue in the media	3
91255	2.8	Write developed media text for a specific target audience	3

Std No.	Title		Credits
	<b>Music Studies</b>		
91276	2.6	Demonstrate knowledge of conventions in a range of music scores	4
91277	2.7	Demonstrate understanding of two substantial contrasting music works	6
91273	2.8	Devise an instrumentation for an ensemble	4
91278	2.9	Investigate an aspect of New Zealand music	4
	<b>Visual Arts</b>		
91305	2.1	Demonstrate an understanding of methods and ideas from established practice appropriate to design	4
91306	2.1	Demonstrate an understanding of methods and ideas from established practice appropriate to painting	4
91307	2.1	Demonstrate an understanding of methods and ideas from established practice appropriate to photography	4
91308	2.1	Demonstrate an understanding of methods and ideas from established practice appropriate to printmaking	4
91309	2.1	Demonstrate an understanding of methods and ideas from established practice appropriate to sculpture	4
91310	2.2	Use drawing methods to apply knowledge of conventions appropriate to design	4
91311	2.2	Use drawing methods to apply knowledge of conventions appropriate to painting	4
91312	2.2	Use drawing methods to apply knowledge of conventions appropriate to photography	4
91313	2.2	Use drawing methods to apply knowledge of conventions appropriate to printmaking	4
91314	2.2	Use drawing methods to apply knowledge of conventions appropriate to sculpture	4
91315	2.3	Develop ideas in a related series of drawings appropriate to established design practice	4
91316	2.3	Develop ideas in a related series of drawings appropriate to established painting practice	4
91317	2.3	Develop ideas in a related series of drawings appropriate to established photography practice	4
91318	2.3	Develop ideas in a related series of drawings appropriate to established printmaking practice	4
91319	2.3	Develop ideas in a related series of drawings appropriate to established sculpture practice	4
91320	2.4	Produce a systematic body of work that shows understanding of art making conventions and ideas within design	12
91321	2.4	Produce a systematic body of work that shows understanding of art making conventions and ideas within painting	12
91322	2.4	Produce a systematic body of work that shows understanding of art making conventions and ideas within photography	12
91323	2.4	Produce a systematic body of work that shows understanding of art making conventions and ideas within printmaking	12
91324	2.4	Produce a systematic body of work that shows understanding of art making conventions and ideas within sculpture	12
91325	2.5	Produce a resolved work that demonstrates control of skills appropriate to cultural conventions	4

These are the sector related unit standards we recommend at Level 2

Std No.	Title		Credits
	<b>Film and Television Camera</b>		
15118		Demonstrate knowledge of film and television camera shots	2
10197		Light for a basic video shoot	5
10353		Shoot material for a sequence with a video camera	5
	<b>Generic Computing</b>		
2788		Produce desktop published documents to meet a set brief	5
5940		Produce a presentation using a desktop presentation computer application	3
25655		Create a website using a dedicated web-authoring tool to meet a set brief	3
25656		Create a website using a mark-up language to meet a set brief	3
26744		Produce a media application for use on a communication device to meet a set brief	5

Std No.	Title	Credits
<b>Māori Environmental Practices</b>		
15987	Explain tikanga Māori for the use of rākau māori in clothing, whare, waka and implements	3
<b>Māori Performance</b>		
13359	Demonstrate knowledge and skills of mōteatea	6
13363	Demonstrate knowledge and skills of waiata-ā-ringā	6
13367	Demonstrate knowledge and skills of poi	7
13371	Demonstrate knowledge and skills of haka	6
15019	Demonstrate knowledge and skills of whakarakā	3
27698	Demonstrate knowledge and skills of haka wahine	6
<b>Music Technology</b>		
27657	Demonstrate knowledge of the development and usage of music technology equipment and techniques	4
27658	Demonstrate and apply knowledge of electronic music production and music notation application(s)	4
<b>New Māori Dance</b>		
22759	Demonstrate new Māori dance	6
<b>Niue Arts</b>		
21286	Demonstrate knowledge and skills of takalo	3
21287	Demonstrate knowledge and skills of tame	3
21288	Demonstrate knowledge and skills of meke	3
21289	Demonstrate knowledge and skills of lologo mo e koli vaha tuai	3
<b>Niue Crafts</b>		
21298	Demonstrate introductory knowledge and skills of Niue dyeing	3
21302	Demonstrate knowledge of traditional Niue weaving	1
21305	Demonstrate knowledge of the tika	1
<b>Niue Music</b>		
21310	Demonstrate the essential features of tau leo fakatagi fakamotu	3
<b>Niue Tradition and Culture</b>		
21315	Demonstrate knowledge of agamotu in moui Niue	4
21316	Demonstrate knowledge of religions in moui Niue	4
21317	Describe fono Niue and associated roles	4
21319	Demonstrate knowledge of Niue ceremonies	4
<b>Performing Arts Technology</b>		
27699	Research and design a costume for a specified performance context	4
27700	Demonstrate and apply knowledge of stage lighting design and process for a performance context	4
27701	Demonstrate knowledge and skills of make-up design and application for a specified character	3
27702	Take responsibility for a production area of a performance	4
27703	Demonstrate and apply knowledge of sound control and enhancement processes required for a performance context	4
27704	Design and construct item(s) to meet production needs for a performance context	4

Std No.	Title	Credits
<b>Raranga</b>		
7867	Explain the history of traditional kete design and usage	10
7869	Prepare harakeke for kete	2
7873	Produce muka	4
7875	Prepare harakeke for kete whakairo	4
7882	Raranga kete timata	4
7907	Raranga kete kumara	2
<b>Self-Management</b>		
12352	Describe aspects of one's own lineage, heritage, and cultural identity	3
<b>Tāniko</b>		
7889	Construct tāniko frame	2
<b>Taonga Puoro</b>		
915978	Analyse taonga puoro in relation to resonance and pitch	4
<b>Te Ara Tauira Whakairo</b>		
23009	Identify and apply Māori art conventions, design elements and principles to explore whakairo	5
23010	Generate, develop and refine visual ideas in whakairo	5
23011	Demonstrate knowledge of whakairo production for meaning, intention, function and an artist's methodologies	5
23012	Demonstrate knowledge of function and significance to explore the value of whakairo	5
<b>Tikanga Hauora</b>		
15986	Demonstrate knowledge of tikanga Māori for the extraction processes of rākau māori used for rongoā	2
<b>Toi Whakairo</b>		
2580	Explain design elements used to generate Māori art design	4
2594	Employ drawing techniques to create Māori art	4
<b>Whatu</b>		
7883	Draft pattern for tāniko work	5
<b>Writing</b>		
1280	Use graphics in communication	2
3488	Write business correspondence for a workplace	6
3492	Write a short report	3
<b>Te Parawhakawai</b>		
20949	Demonstrate knowledge of, and perform, toroparawae	6
20950	Demonstrate knowledge of, and perform, torowaewae	6
27545	Select and perform tākaro Māori	4
<b>Apparel Cutting and Sewing</b>		
4839	Demonstrate knowledge of sewing room quality requirements	3
5305	Lay up fabrics by hand in the clothing industry	9
17822	Make a single size marker for plain fabric by hand under supervision, lay markers, and explain cutting methods	6
25240	Demonstrate knowledge of the factors that influence the cost of a garment	3
<b>Electronics Technology</b>		
18242	Construct a simple printed circuit	3
18243	Construct simple electronic products from supplied circuit schematics	6

Std No.	Title	Credits
<b>Kitchen and Bathroom Design</b>		
26939	Create kitchen or bathroom sketches and concept drawings	4
<b>Preliminary Journalism Skills</b>		
27610	Demonstrate basic understanding of news stories and the role of journalists	4
27611	Demonstrate understanding of current events for journalism	4
27612	Plan and conduct interviews for a news story or a feature for publication or broadcast	4
27613	Write and present news stories intended for publication	4
27615	Take and select photographs for a news story and a feature	3
<b>Radio</b>		
10313	Plan and broadcast a radio programme using an automated system	5
10319	Write a voice report for radio	5
26553	Demonstrate knowledge of radio broadcasting	3
26554	Demonstrate knowledge of radio broadcasting law	5
<b>Weaving</b>		
2901	Draw-in and tie-on a warp for weaving	3
2907	Apply a fringe to woven fabric	2
8954	Tie in for narrow weaving	3
<b>Outdoor Equipment</b>		
4573	Communicate in the outdoors using two-way radio	1
<b>Home and Life Sciences – Textile Technology</b>		
6685	Adapt a commercial pattern for a garment	5
6686	Create fabrics	7
6687	Incorporate structural design in fabric	5
6688	Incorporate applied design in fabric	6
6689	Apply colour to fabrics	5
6690	Plan for and construct a tailored shirt	6
6691	Construct a lined skirt	6
6692	Prepare for and construct a leisure garment	5
6693	Prepare for and construct a non-wearable textile item	6
6694	Prepare for and construct active wear	5
6695	Design, prepare for, and construct an undergarment, lingerie, or nightwear	6
6696	Prepare for and construct a child's garment	6
6697	Prepare for and create wearable art	6
16837	Prepare for and produce fashion drawings	3

“I studied music and dance at college, and now I am an event organiser. It’s the coolest job, and I still get to play at gigs with my band when I can.”

*Heather*



# Job profiles

## for the Creative Industries sector

There are a huge number of roles and occupations available in this sector, ranging from entry level through to high level.

Even for entry level jobs or apprenticeships, NCEA Level 2 is the minimum you need. It means you will have a good foundation in the skills and competencies you will need to go further. For other roles, you'll definitely need to further your education after school, by undertaking tertiary study, or training on the job.

More information about all of the roles listed here can be found on the Careers New Zealand Website [www.careers.govt.nz](http://www.careers.govt.nz) along with key information about the job, what it pays, and current opportunities.

To find out the pay, prospects, and study costs of a number of jobs you can also check out the Occupation Outlook – [www.dol.govt.nz/occupation-outlook](http://www.dol.govt.nz/occupation-outlook).



The 'dots' in the following table show the level or levels of qualification usually associated with the role. Sometimes you need a specific qualification to get a job, but in many areas you can work towards higher qualifications by learning on the job. Check out the job profiles on [www.careers.govt.nz](http://www.careers.govt.nz) or talk to your careers advisor to find out more. \*Job roles with an asterisk are in the Creative Industries but detailed qualification and salary information may not be listed for that specific role on the Careers New Zealand website.

	NZQF Level	2	3–4–5	5–6	7	8–10
		NCEA Level 2	Certificate	Diploma	Degree	Postgraduate Degree
Actor				•	•	
Advertising Specialist		•	•	•		
Advertising, Sales or Marketing Manager			•	•	•	
Animator/Digital Artist				•	•	•
Architect					•	•
Architectural Technican				•		
Archivist						•
Arranger *				•	•	
Art Director (Film/Television/Stage)			•			
Artist			•	•	•	•
Artistic Director			•			
Assistant Stage Manager/Production Assistant		•	•	•		
Audio Engineer*				•	•	
Audio Visual Systems Design*		•	•	•	•	
Author		•				
Body Artist			•	•		
Box Office Manager*		•				
Clothing/Costume/Fabric /Accessories/Shoe Designer			•	•	•	•
Clothing Pattern Maker		•	•	•	•	
Chief Executive/Managing Director		•	•	•	•	
Composer*		•	•	•	•	•
Conservator						•
Copyist*						
Copywriter		•	•			
Costume Designer			•	•	•	
Creative Director/Art Director				•	•	•
Curator						•
Dancer/Choreographer/Dance Teacher				•	•	
Director (Film/Radio/Television/Stage)			•	•		
Editor				•	•	
Entertainer						
Entertainment Rigger*		•				
Events Coordinator /Events Manager		•	•	•	•	



NZQF Level	2	3–4–5	5–6	7	8–10
	NCEA Level 2	Certificate	Diploma	Degree	Postgraduate Degree
Exhibition Designer*					
Exhibition Project Manager*					
Exhibition Technician	•				
Film /Television Camera Operator	•	•			
Film and Video Editor	•	•			
Furniture Designer				•	•
Game Developer				•	•
Graphic Designer		•	•	•	•
Graphic Pre-Press Worker	•	•			
Historian				•	•
Illustrator*			•	•	
Industrial Designer				•	•
Interior Designer			•	•	•
Jeweller		•	•		
Journalist			•	•	
Landscape Architect			•	•	•
Lighting Designer*	•	•	•	•	
Live Sound Design*		•	•	•	
Mac Operator *					
Marketing Specialist				•	
Make-up Artist		•			
Media Producer (Film/Record/ Stage/Television)	•				
Musician	•	•	•	•	•
Naval Architect/ Boat Designer				•	•
Performing Arts Administrator	•	•	•	•	
Photo Retoucher	•				
Photographer	•	•	•	•	•
Playwright	•		•	•	
Producer/Media Producer					
Production Assistant (Film/Television/Radio/Stage)	•				
Production Designer*					
Production Manager*		•	•		
Properties (Props) Construction/Design	•	•	•	•	
Public Relations Professional	•	•	•	•	
Publishing		•	•	•	
Radio Presenter		•	•	•	
Screen Printer		•	•	•	
Scriptwriter	•		•	•	
Session Musician	•	•	•		

NZQF Level	2	3–4–5	5–6	7	8–10
	NCEA Level 2	Certificate	Diploma	Degree	Postgraduate Degree
Set Construction	•	•	•		
Sewing Machinist		•			
Signmaker		•			
Sound Technician	•	•			
Stage Manager*	•	•	•		
Stage/Set Designer*	•	•	•	•	•
Stonemason	•	•	•		
Stuntperson	•				
Technical Manager (Stage & Events)	•	•	•	•	
Technical Operators (Live Sound/ Lighting/ AV)	•	•	•	•	
Technical Writer	•	•	•	•	
Television Presenter	•				
Tour Manager*	•	•			
Venue Technician*	•	•	•		
Visual Merchandiser	•				
Wardrobe Assistant*	•	•	•	•	
Wardrobe Manager*		•	•	•	
Web Designer		•	•	•	
Web Developer			•	•	
Website Administrator	•				



TOI WHAKAARI: NZ DRAMA SCHOOL



“You can’t expect to ride on talent alone. Your passion to create fuels your enthusiasm, which helps propel you into action. Tenacity is what helps keep you going when the going gets tough.”

*Richard Taylor on working in the Creative Industry sector*



MASSEY UNIVERSITY, COLLEGE OF CREATIVE ARTS, WELLINGTON

“I like nonsense, it wakes up the brain cells. Fantasy is a necessary ingredient in living, it’s a way of looking at life through the wrong end of a telescope. Which is what I do, and that enables you to laugh at life’s realities.”

*Dr. Seuss*





[www.youthguarantee.net.nz](http://www.youthguarantee.net.nz)